



# PORT WASHINGTON PARKS AND RECREATION DEPARTMENT 2021-2022 VOLLEYBALL RULES

## GENERAL INFORMATION

### A. ENTRY FEES

- All entry fees must be submitted to the Parks and Recreation office prior to league organizational meeting

### B. ELIGIBILITY

- League play is open to anyone
- High school students may participate but each team may only have one HS player in the rotation and only if they are not members of any current athletic team

### C. ROSTERS

- Player limit is 20 per team
- A final roster with all listed players' names, addresses, telephone number, and signature must be completed and submitted with team fee to the Parks & Rec Department prior to the first night of games
- Any individual who participates prior to signing an official roster form shall be declared ineligible.
- Changes will be allowed only for injury and must be approved by the League Coordinator before the participant is eligible to play after first game in January

### D. LEAGUE STANDINGS

- If two or more teams are tied for any position at the end of the regular season, the following criteria, in order as stated, determine final league standings and post-season seedings:
  - Any team with a forfeit during the regular season automatically loses all ties
  - Head-to-head record against all other teams involved in the tie
  - Highest total points in head-to-head competition

### E. PLAYOFFS

- A single elimination post-season tournament is played immediately following the regular season schedule
- The top four teams in each division are eligible to participate in the post-season tournament
  - Seeds # 2 and # 3 play first
  - Seeds # 1 and # 4 play next
  - Championship will be last

### F. FORFEITS

- Forfeit time is ten minutes after the scheduled game time for the first game. Forfeit time is game time for all remaining games
- The forfeit team must submit a \$30.00 check to the Port Washington Park & Recreation office 48 hours prior to their next game or face league disqualification

### G. AWARDS

- T-shirts are awarded to the first-place finishers of the post-season tournament

## PLAYING RULES

### A. LEAGUE GAMES

- All games are played to 25 points; win by 2 with a cap at 27, rally-point scoring. The third game is played in all matches

## B. START OF GAME

- To start a game, a team must have three (3) or more players on the court, six being the maximum
  - Five minutes time after the scheduled game time will be allowed before forfeiting. Only one game of the match will be forfeited. Another five minutes will be allowed before the second game of the match if forfeited, and so on. If matches run over allotted time, five minutes will be allowed before the next match can begin
  - (First game of match only) volley – three successful hits over net. All other match games loser of previous game serves first

## C. INTRUDE ON HEIGHT OF COURT

- Middle School Gym – Rings and ropes above west court only. If the first serve after a sideout strikes any of these overhead obstacles, it shall be re-served one time only
- Any successive serve hitting any other obstacles will be declared sideout to the opposing team

## D. SERVING AREA

- Server must have one foot behind end line of serving area when hitting the serve. The serve shall be struck with the hand, fist, or arm

## E. SERVICE

- The referee shall blow his/her whistle and motion the start of service
- Loss of serve will result if the ball is hit before the whistle
- After the whistle, serve must be hit within five (5) seconds or loss of service will be called
- Net ball on serve is playable
- **Receiving team must rotate into the service position for winning side**

## F. NET BALL SERVICE

- Legal serve that strikes net and lands on either side, resulting in loss of serve

## G. BLOCKING THE SERVE

- A league serve may not be blocked at the net by the opposing front-line. Penalty-point for serving team

## H. OUT OF BOUNDS

- Outside end or sideline. Any part of the ball landing on these lines is in
- Player may position themselves to hit the ball inside or outside defined court area

## I. INTRUDE ON HEIGHT OF COURT

- A ball other than the serve may strike one or more times on the ceiling and/or fixtures or obstructions which intrude upon the height of the court or that of the surrounding play area and may still be in play by the offending team according to the rules as though the ball had not touched such obstruction(s)
- However, no such rebounding ball may cross the net nor legally strike above the opponents' side of the court
- In touching obstructions, should a ball come to rest or be wedged, the referee shall declare the ball dead and played over

## J. LEGAL HIT

- Ball may be hit legally with any part of the body above the waist. A legal hit may be made with the hand open or closed. While in play, the ball may not be held, palmed, scooped, or carried
- A player may legally hit the ball twice (not in succession) and the team three times, but the third hit must cross the net
- Exception: When a player participates in blocking and making only one attempt to play the ball during the block, he/she may make successive contacts with the ball during such play. A player participating in the blocking play may participate in the next play, which shall be counted as the 1<sup>st</sup> hit of the three allowed the team

## K. SUBSTITUTIONS

- Teams may substitute into the back-center position at any time. Substitutions for injury may be made at any position; however, any player substituted for may not return to the match.
- **Women's Exception - This rule is modified to allow rotation substitution. Subs must be immediately available and enter the game promptly. They also must be positioned so as not to interfere with play**

## L. SCORING

- Scorekeeper announces score after each point or change of serve, giving server's score first

## M. CROSSING CENTER LINE

- Player may not touch the floor on the opponent's side of the court. However, player may reach under the net to retrieve a ball that is in play by his team

## N. OVER THE NET

- A player (spiking, blocking or passing) may not reach over the net. (May not break the imaginary plane above the net.)

## O. BACK COURT PLAYERS

- May not participate in blocking at the net
- May not participate in spiking the ball at the net

## P. EXPLANATIONS

- Only team captains designated for the game are allowed to ask referee/scorekeepers for explanations during the game
- If this procedure is violated, the offending team will be warned once and during the game thereafter penalized by either loss of service or point

## Q. TIME OUTS

- Two per team per game; 45 second duration

## R. UNSPORTSMANLIKE CONDUCT

- The referee/scorekeeper and/or volleyball supervisor shall have the power to warn, declare sideout or point, or disqualify from the game or match any player, substitute, coach or manager who in his opinion violated the following rules:
  - Persistently addresses the officials in regard to decisions
  - Make derogatory remarks about or to officials
  - Commits acts derogatory to the officials, tending to harm them or to influence their decisions or deceive them
  - Make personal and derogatory remarks about or to opponents
  - Commit physical acts to harm others or damage equipment being used (either stationary or movable)

## S. GYM RULES

- Children under 18 are not allowed to be in the gym area unless they are volleyball participants
- These nights are reserved for adults only
- Please abide by this regulation and leave your children home
- The offending player(s) (those with children present) must leave the gym with their child (children) and will not be permitted to play. If the player(s) take the child (children) home, they can come back and be eligible to play
- Only athletic shoes with non-marker soles are permitted for play

## T. QUESTIONS

- Any questions that arise should be brought to the attention of the volleyball supervisor immediately